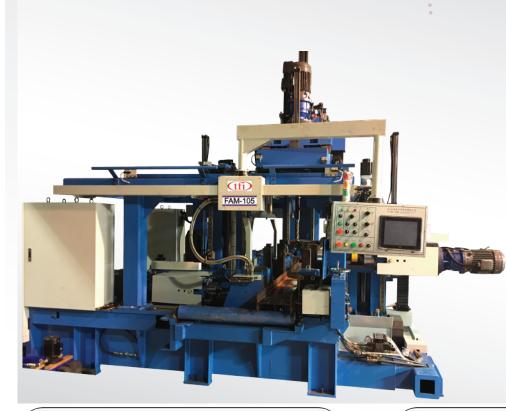
# Three dimension H-Beam drilling machine





#### **FAM-105**

This machine design are base on the Max. processing efficiency. Let machine reach three points in the same time: the least waiting time of spindle, targets shortest time of machine stop, and after start machine can get the shortest time to beginning work. Proficient operator can operate multiple machines in the same time to get the goal of the lowest cost and the most efficiency.

#### Office software : BeamCAM (option)

Advanced DSTV program conversion software in office. It can read NC1 file, 3D parts graphics from TEKLA program directly, and convert to a processing program for drilling machine, no need to key-in any size of data. It is not only to ensure the correctness size in processing and increase processing efficiency, but also can produce management report after processing. It can reach centralized management, data management objective. Operator in workshop doesn't need writing program ability, just according to working list item to pick up the material and load it into machine.



#### Dual-language operating

Our operating software has two languages switching function, customer can choose their language when they needed. Except Chinese, operator can choice their language: English, Chinese Simple, Myanmar, Vietnam, Malaysia, Thailand,..etc. It is easy for local operator working.

# Roller type linear guideway / Block

Three sets of positioning and feeding linear guideway of spindles are all use advanced roller type of linear guideway and bloke. They can improve the machine stability and component life.

### Tool change friendly design

H1 and H3 side of spindles are all designed by fixed position. It is easy for operator to change tools no need to go inside machine. let tool change action are more safety, it also save time and energy.

## H-Beam size re-check

It Has H-Beam size re-checking function. When recheck size are different with inputing data, machine will stop and warn operator to re-check material size again. It can avoid operator to pick up the wrong material.